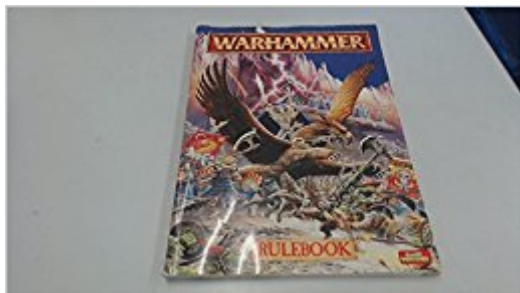


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Warhammer Rulebook 1996



Synopsis

RPG Book

Book Information

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This book is the rulebook for the fantasy game of Warhammer- you collect, assemble, and paint an army of your choosing (things like Elves, Orcs, Goblins, vampires, and knights, among other things) and then partake in battles and campaigns with other players. Very useful if you're interested in actually playing the game, but not light reading- it's a rulebook, not meant for enjoyment.

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